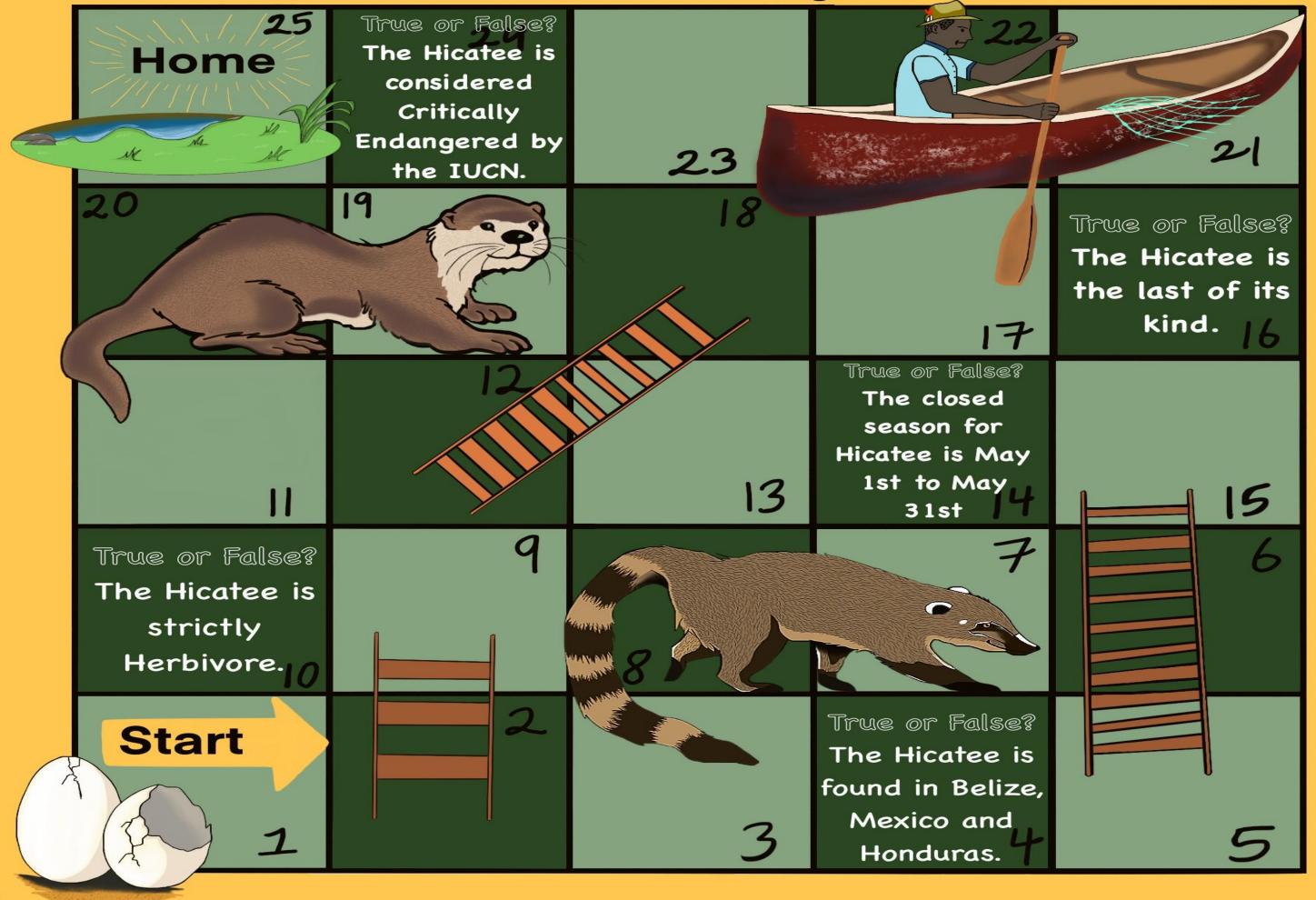
Hicatee and Ladders Migration Game



HICATEE AND LADDERS MIGRATION GAME RULES



FOLD OVER THE BOTTOM OF THE PAPER TO HIDE THE ANSWERS.

- 1. To start the game a player must roll the dice and get a six (Use any player piece to play this game). After getting a six you roll again and move forward the amount you get on the dice. Every time a player rolls a six, they roll again.
- 2. When a player lands on a question, they must then answer the question. If answered correctly the player moves forward two squares. If answered wrongly the player moves back three squares.
- 3. When a player lands on the first tile of a predator human, river otter or coati, their playing piece will slide down to the bottom of the predator's tail or paddle. Whereas on the bottom of a predator the player will remain in the same spot until their next turn.
- 4. When a player lands at the base of a ladder, they immediately climb to the top of the ladder. Whereas landing at the top of a ladder the player will stay there until their next turn. The player does not move to the bottom of the ladder.
- 5. The first player that reaches the highest space on the board, 25, wins the game. To win the player will need to roll the exact number to get their player piece to the last space. If the player rolls a higher number than needed to land exactly on 25, their piece does not move and remains there until their next turn, when they can roll again. The first player to reach 25 wins!

False, True, True, True, True

Answers for questions in order of the game: